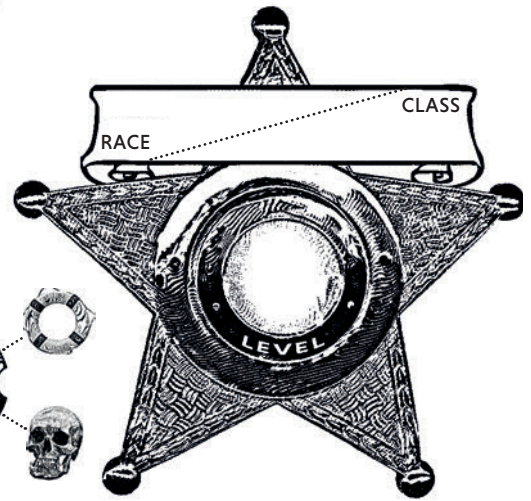


SIX-SHOOTER

NAME



EXPERIENCE POINTS: _____

PROFICIENCY BONUS: _____

STRENGTH

SCORE	BONUS



DEATH SAVES
SUCCESSSES
FAILURES

☆☆☆

DEXTERITY

SCORE	BONUS



HIT POINT MAXIMUM: _____ HIT POINTS

TEMPORARY HIT POINTS: _____

CONSTITUTION

SCORE	BONUS



ARMOR CLASS



HIT DICE _____

TOTAL / USED

☆☆☆

INTELLIGENCE

SCORE	BONUS



HALF COVER (+2)

3/4 COVER (+5)

STARSIGN: _____

DRIVE _____

☆☆☆

WISDOM

SCORE	BONUS



☆☆☆

INITIATIVE _____

EYES: _____

HAIR: _____

HEIGHT: _____

CHARISMA

SCORE	BONUS



SPEED _____

WEIGHT: _____

GENDER: _____

☆☆☆

LUCK

SCORE

MONEY

COPPER PIECES: _____

SILVER PIECES: _____

GOLD PIECES: _____

OTHER ASSETS _____

☆☆☆

INSPIRATION

GAINED THIS SESSION / 2

☆☆☆

MAIN WEAPON

WEAPON	TO HIT	DAMAGE	RANGE	RELOAD
BT	HP	NOTES		

BACKUP WEAPON

WEAPON	TO HIT	DAMAGE	RANGE	RELOAD
BT	HP	NOTES		

PROFICIENCY	BONUS	SKILL
<input type="radio"/>		ACROBATICS (DEX)
<input type="radio"/>		ANIMAL HANDLING (WIS)
<input type="radio"/>		ARCANA (INT)
<input type="radio"/>		ATHLETICS (STR)
<input type="radio"/>		DECEPTION (CHA)
<input type="radio"/>		HISTORY (INT)
<input type="radio"/>		INSIGHT (WIS)
<input type="radio"/>		INTIMIDATION (CHA)
<input type="radio"/>		INVESTIGATION (INT)
<input type="radio"/>		MEDICINE (WIS)
<input type="radio"/>		NATURE (INT)
<input type="radio"/>		PERCEPTION (WIS)
<input type="radio"/>		PERFORMANCE (CHA)
<input type="radio"/>		PERSUASION (CHA)
<input type="radio"/>		RELIGION (INT)
<input type="radio"/>		SLEIGHT OF HAND (DEX)
<input type="radio"/>		STEALTH (DEX)
<input type="radio"/>		SURVIVAL (WIS)

PASSIVE WISDOM (PERCEPTION): _____

FEATURES & TRAITS

BACKGROUND

MILITARY FACTION: _____ RANK: _____

☆☆☆

GENERAL DESCRIPTION

CHARACTER BACKSTORY

LANGUAGES & OTHER PROFICIENCIES

NOTES

INVENTORY

AMMUNITION EXPENDED

☆☆☆

MY GUN IS A...

GEAR/EQUIPMENT NOTES

FAN THE HAMMER

DEX SAVE DC:
(8 + INT BONUS + PROFICIENCY)

DAMAGE:

MISSED SHOTS (SHOTGUN)

MIN. DAMAGE:
(REGULAR ROLL, NO BONUS)

MIN. DAMAGE:
(ADVANTAGE, + DEX BONUS)

